

On the use of self-organizing maps for the representation of Barcoding data : an application to *Hylomyscus* data

M. Olteanu¹, V. Nicolas², C. Laredo³

Laboratoire SAMM, EA 4543, Université Paris 1, France
 UMR 5202, Muséum National d'Histoire Naturelle, Paris, France
 Laboratoire MIA, Jouy en Josas, INRA, France





- > Why use projection algorithms ?
- o Visualizing high dimensional data in two dimensions
- o Insight on the proximities between samples
- o Linear projection with PCA
- o Non-linear projection algorithms (SOM, MDS, ISOMAP,...)

Self-organizing maps (SOM)

- Initially designed for Euclidean data (Koh2001)
 Neighborhood structure, topology preservation
 Vector quantization (clustering, unsupervised
- classification) o Stochastic algorithm
- o Generalization of k-means

SOM for dissimilarity data (Con2006) o Very general method

0 Euclidean distance is replaced by a dissimilarity measure

No hypothesis on the structure of the data

- No free lunch »
- o Batch algorithm
- O Important computation time
- o Sensitive to the intialization

Dissimilarity SOM - Notations

Dissimilarity SOM - Algorithm

The data set is $\Omega = \{x_1, ..., x_n\}$, where $x_i \in E^d$, $\forall i = 1, ..., n$

- *d* is the dimension of each sample, *E* is the state set (for instance, $E = \{a, c, g, t\}$
- A grid structure C with m rows and n columns is defined



- To each vertex $c \in C$ in the grid are associated a prototype $p_c \in E^d$ and a subset $A_c \subset \Omega$, such that $(A_c)_{c \in C}$ is a partition of Ω
- The grid defines implicitly a neighborhood structure for the prototypes and for the elements of the partition
- Data set
- > Hylomyscus tribe (Murinae family)
- o 482 samples
- o Gene Cytb (1267 sites)
- o Non-polymorphic sites and sites with more than 20% missing data were deleted (421 sites)
- o Some samples are well identified and characterized
- o Some samples are not labeled with any species

Comparison of two samples

o Kimura-2P dissimilarity



A posteriori highlighting the available information about the samples

Conclusion

- o Stress the proximities and the dissimilarities between species
- o Represent the within-species variability and highlight potential new cryptic species
- o Assign new samples to a species



The algorithm seeks the partition $(A_c)_{c \in C}$ and the prototypes $(p_c)_{c \in C}$ minimizing the extended within-class variance :

$$E\left(\left(A_{c}\right)_{c\in C},\left(p_{c}\right)_{c\in C}\right)=\sum_{x_{i}\in\Omega}\sum_{c\in C}K^{T}\left(\delta\left(f\left(x_{i}\right),c\right)\right)d^{2}\left(p_{c},x_{i}\right)$$

- **a** $K : \mathbb{R}_+ \to \mathbb{R}_+, K(0) = 1, \lim_{x \to \infty} K(x) = 0$ (neighborhood function) **a** usually, K is a Gaussian kernel, $K(x) = \exp\left(-x^2\right)$ **b** $K^T(x) = K\left(\frac{x}{2}\right), T$ is linearly or exponentially decreasing
- δ (c, c') = the length of the shortest path between c and c'
- $f(x) = \arg \min_{r \in C} \gamma^T(x, r)$ and $\gamma^T(x, r) = \sum_{c \in C} K^T(\delta(r, c)) d^2(x, c)$

References

1. T. Kohonen (2001) Self-organizing maps, Springer

 B. Conan-Guez, F. Rossi, A. El Golli (2006) Fast algorithm and implementation of dissimilarity selforganizing maps, Neural Networks, 19(6-7), p. 855-863

Neighborhood structure on a 7x7 grid



