

# Does random auditing reduce tax evasion in the lab ?

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# Motivations

- Empirical context
  - Water extraction from aquifers in coastal zones
  - High risk of saline intrusion
  - Under-reporting of water extraction
- Designing mechanisms to reduce misreporting
  - Random auditing + Fine
  - Collective penalties (e.g. ambient tax, ...)

# This study

- Authorities have limited information and limited budget
- Objective : minimizing the number of agents who cheat
- Mechanism with probabilistic audit
- Conditionnal audit probability (conditionned on past observed behavior)

Greenberg (1986)

# Assumptions (1)

- In each period, each agent receives a random income  $y$
- Players report income  $z \leq y$
- Net income
  - If not audited :  $y - T(z)$  (N.B.  $T(y) \leq y$ )
  - If audited :
    - Truthfull reporting :  $y - T(y)$
    - Cheating :  $y - T(z) - P(y,z)$  with  $P(y,z) > T(y) - T(z)$
- Audit probability :  $p > 0$
- Audit is perfect

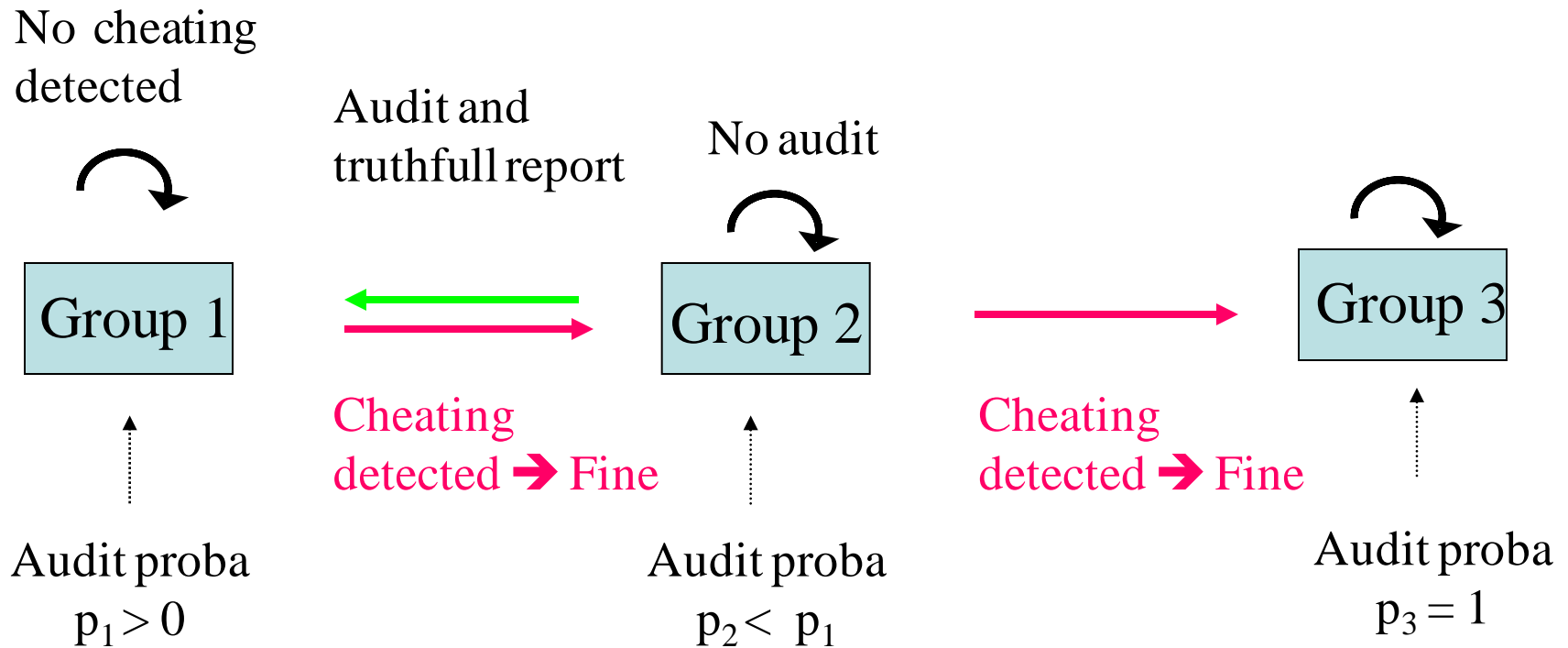
## Assumptions (2)

- Agents live an infinite number of periods
- Agents are risk-neutral
- Myopic behaviour
- $p_i(y)$  is the smallest audit probability for which player  $i$  reports truthfully
- Myopic players cheat for  $p < p_i(y)$  whatever  $y$
- (there exists  $\rho > 0$ , such that for all  $y$  and all  $i$   $p_i(y) > \rho$ )

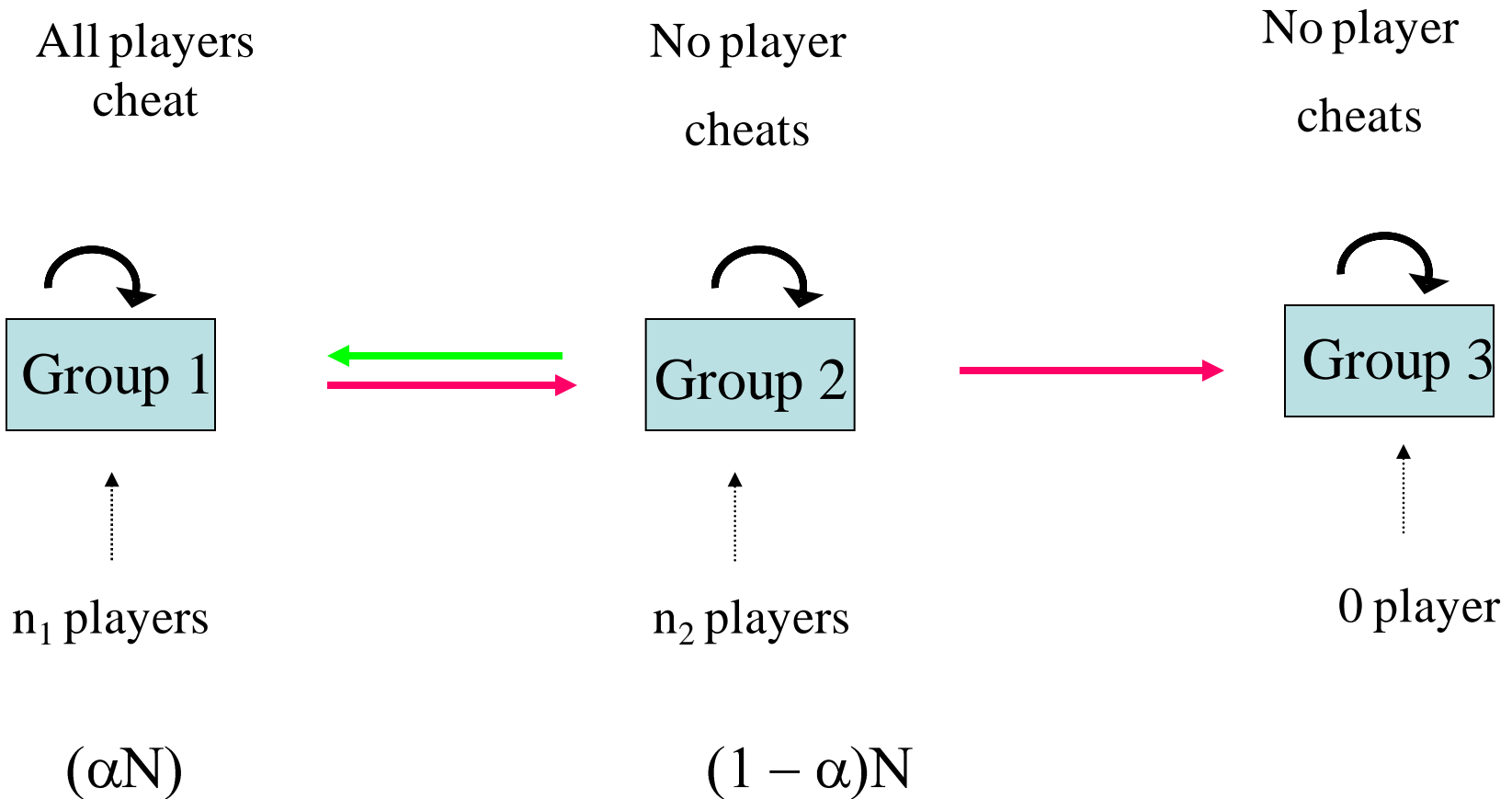
# Assumptions (3)

- $r$  = audit probability determined by the tax authority's budget constraint (exogenous)
  - If  $r = 1$  all players report truthfully
  - If  $r < \rho$  all players will cheat
  - If  $\rho < r < p_i(y)^{\max}$  some players will cheat
- $\rightarrow$  they can increase their utility by cheating until they are audited, and then stop cheating
- The tax authorities try to minimize the number of tax evaders in the population  $n_1$

# Predictions (1)



# Predictions (2)





# Experimental design (1)

- Income stream : each subject receives a randomly selected income between 100 and 1000 yens at each period
- Infinite lifetime (cont. prob = 0.9)
- Many lives : each subject experiences several lives.
- Ending : end time announced at the beginning.  
After end time, no new sequence could start.  
Running sequence were allowed to be continued during a maximum extra-time of 15mn.
- Payment : One sequence randomly selected and paid out

# Experimental design (2)

- Two-treatments :
  - T1 = low audit probability :  
Group 1 :  $p_1 = 1/3$   
Group 2 :  $p_2 = 1/4$
  - T2 = high audit probability :  
Group 1 :  $p_1 = 1/2$   
Group 2 :  $p_2 = 1/3$
- Penalty  
 $P(y,z) = (y - z) \times a$

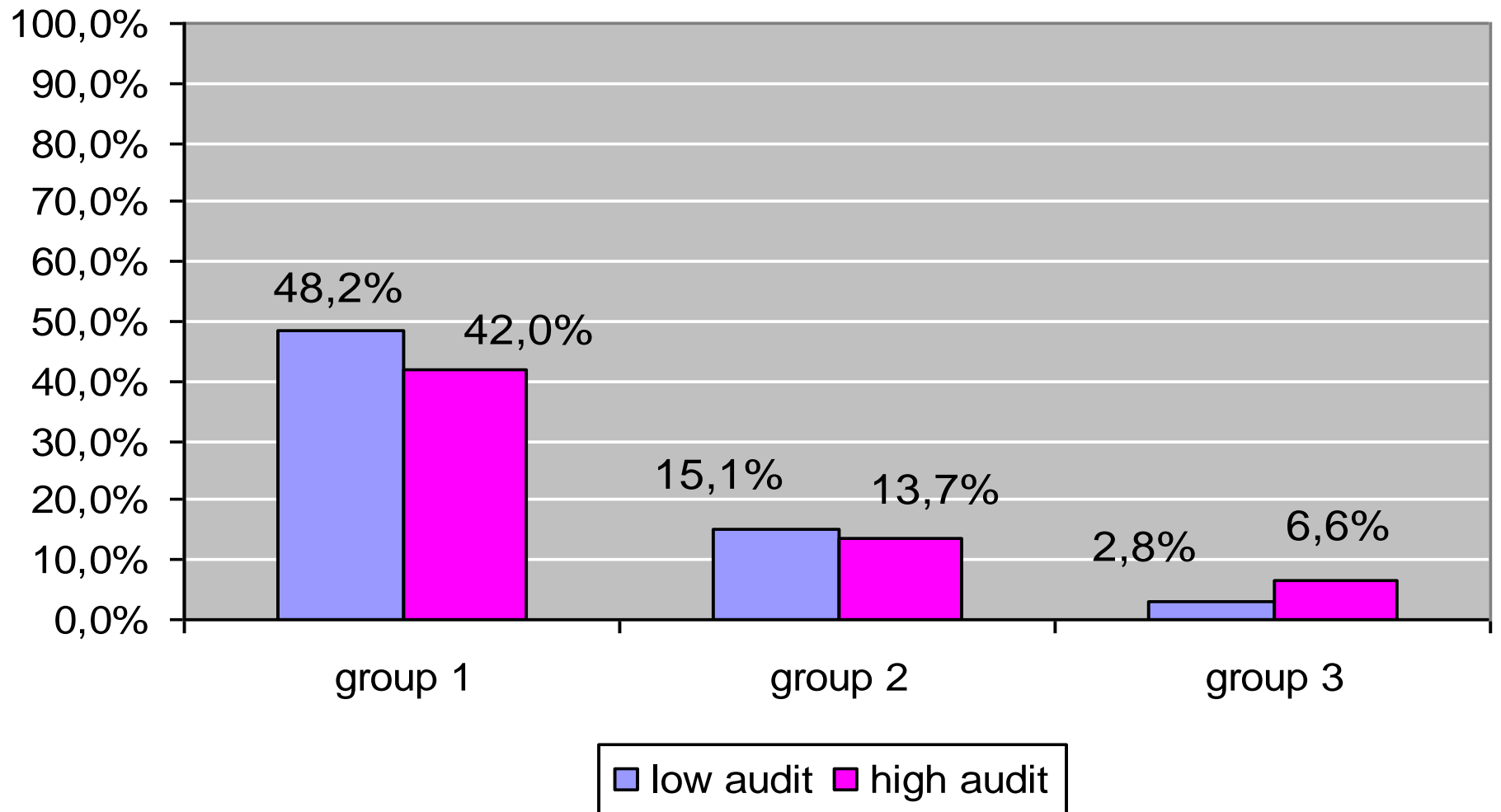
# Summary of the data

	Low audit	High audit
Number of subjects	36	38
Average number of sequences (min/max)	7 (3/12)	9 (4/16)
Average number of periods (min/max)	31 (21/82)	30 (21/82)
Number of observations	7630	10180

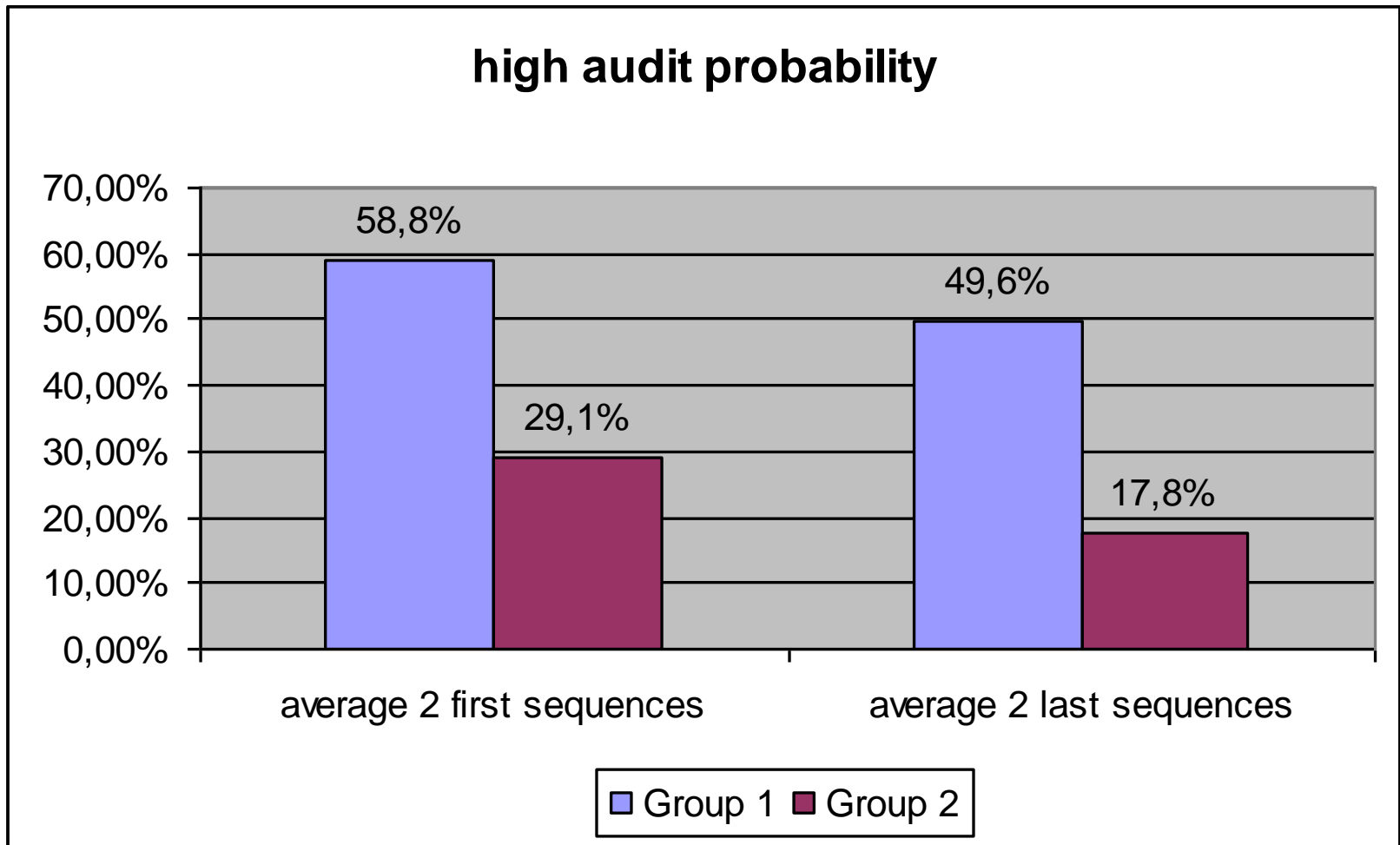
# Proportions of subjects in groups

	<b><i>Low audit</i></b> $(p_1 = 1/3, p_2 = 1/4)$		<b><i>High audit</i></b> $(p_1 = 1/2, p_2 = 1/3)$	
	<b>Predicted</b>	<b>Estimated</b>	<b>Predicted</b>	<b>Estimated</b>
<b>Group 1</b>	<b>43%</b>	<b>50%</b>	<b>40%</b>	<b>46%</b>
<b>Group 2</b>	<b>57%</b>	<b>28%</b>	<b>60%</b>	<b>28%</b>
<b>Group 3</b>	<b>0%</b>	<b>20%</b>	<b>0%</b>	<b>26%</b>

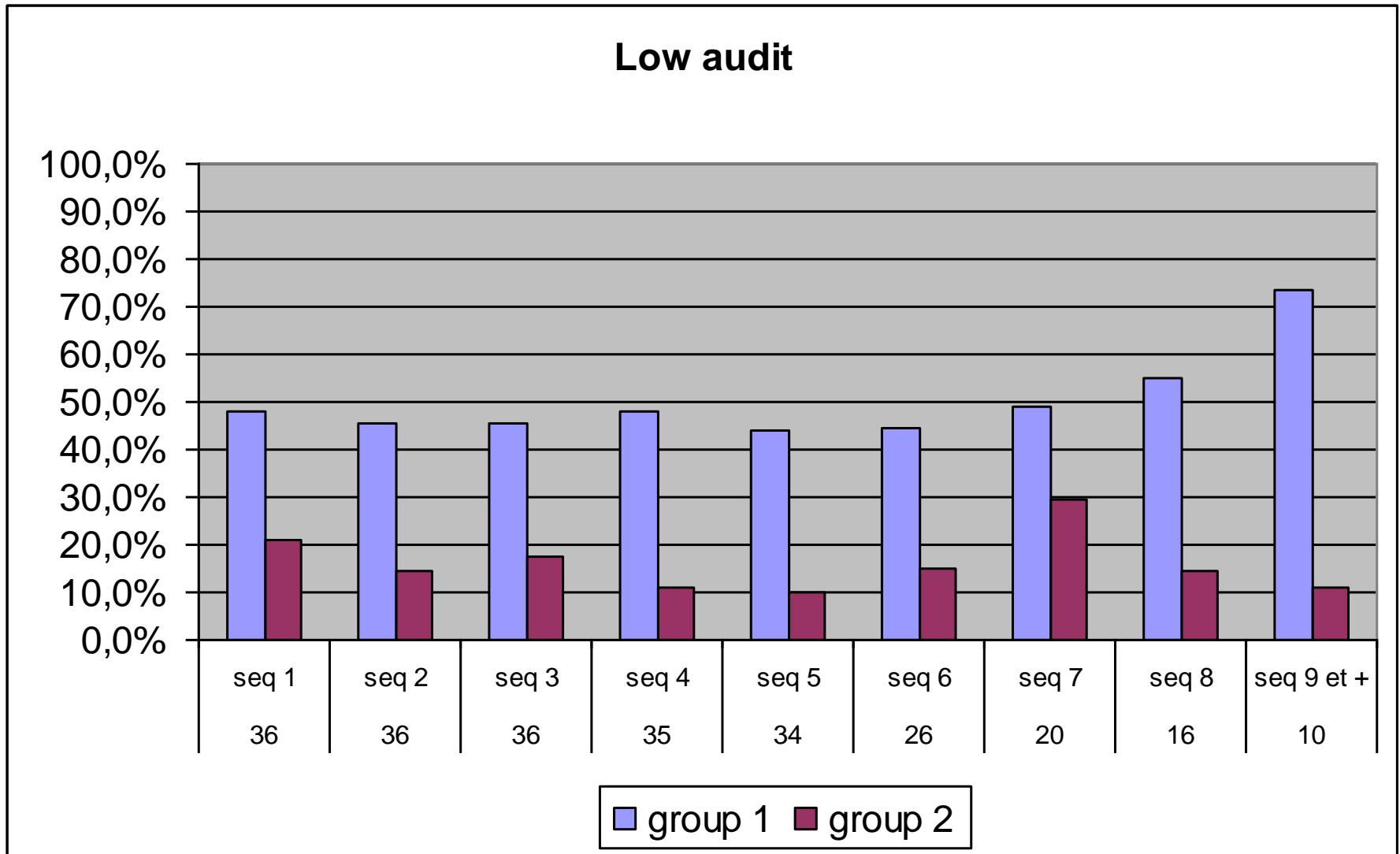
# Under-reporting



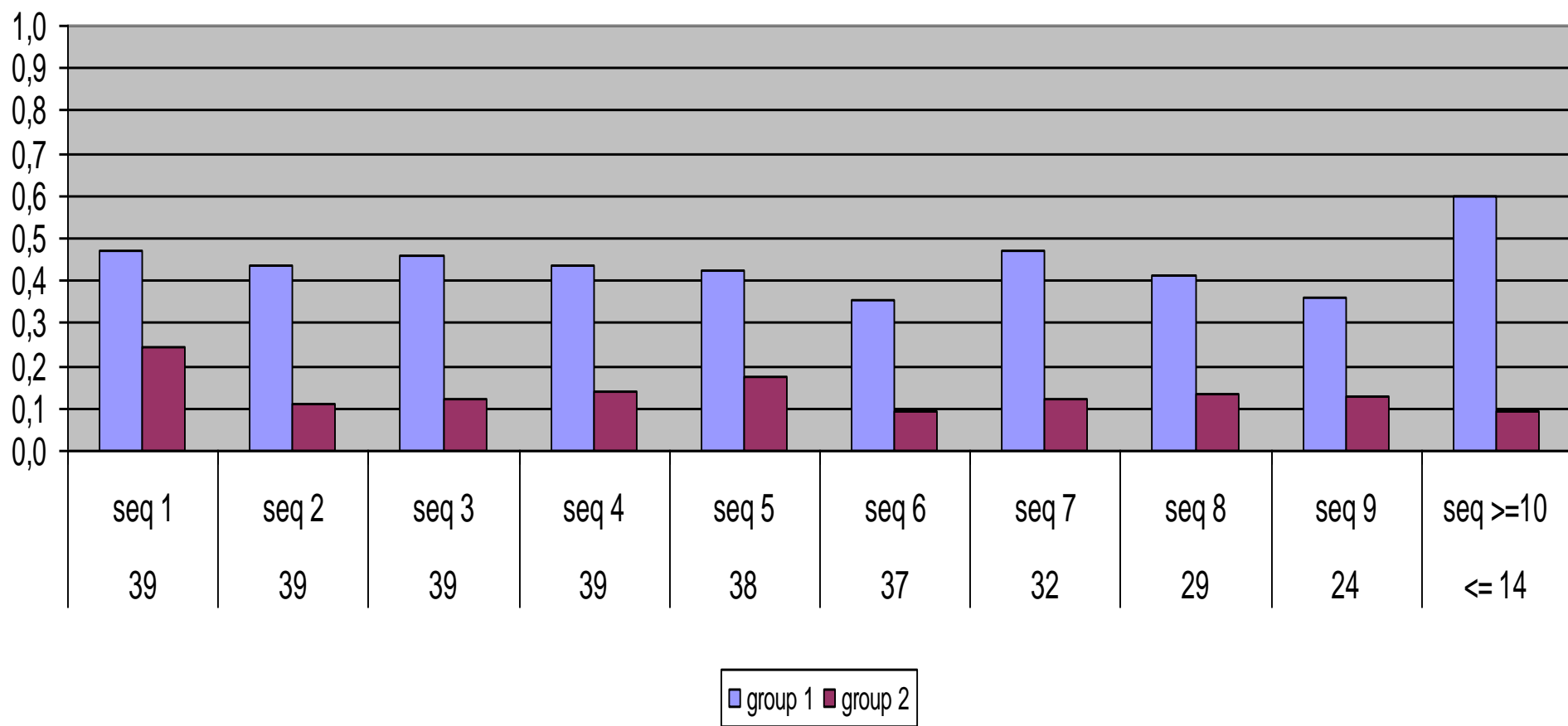
# Beginning and end behaviour



# Evolution of the frequency of fraud with repetition

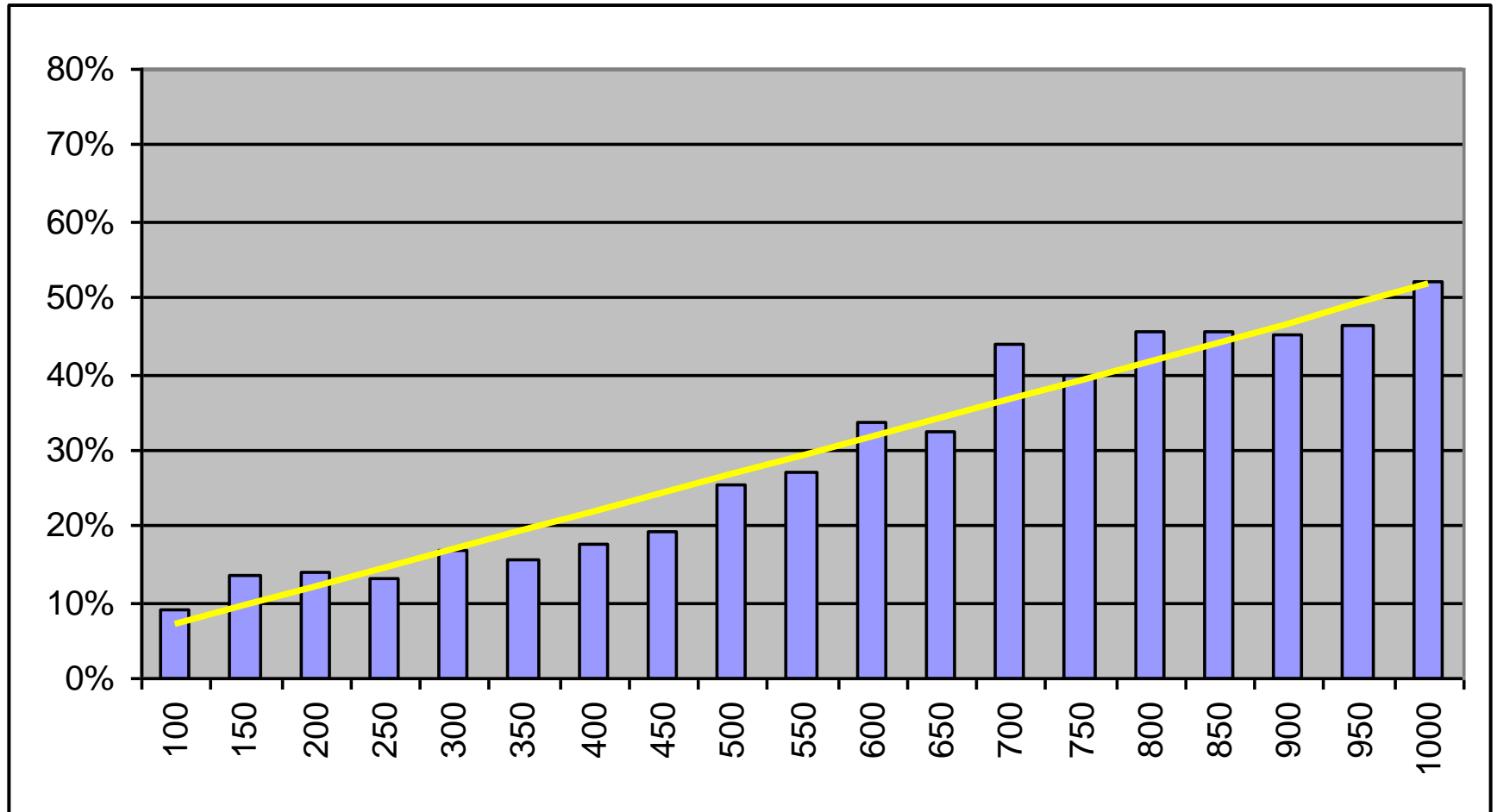


## High audit

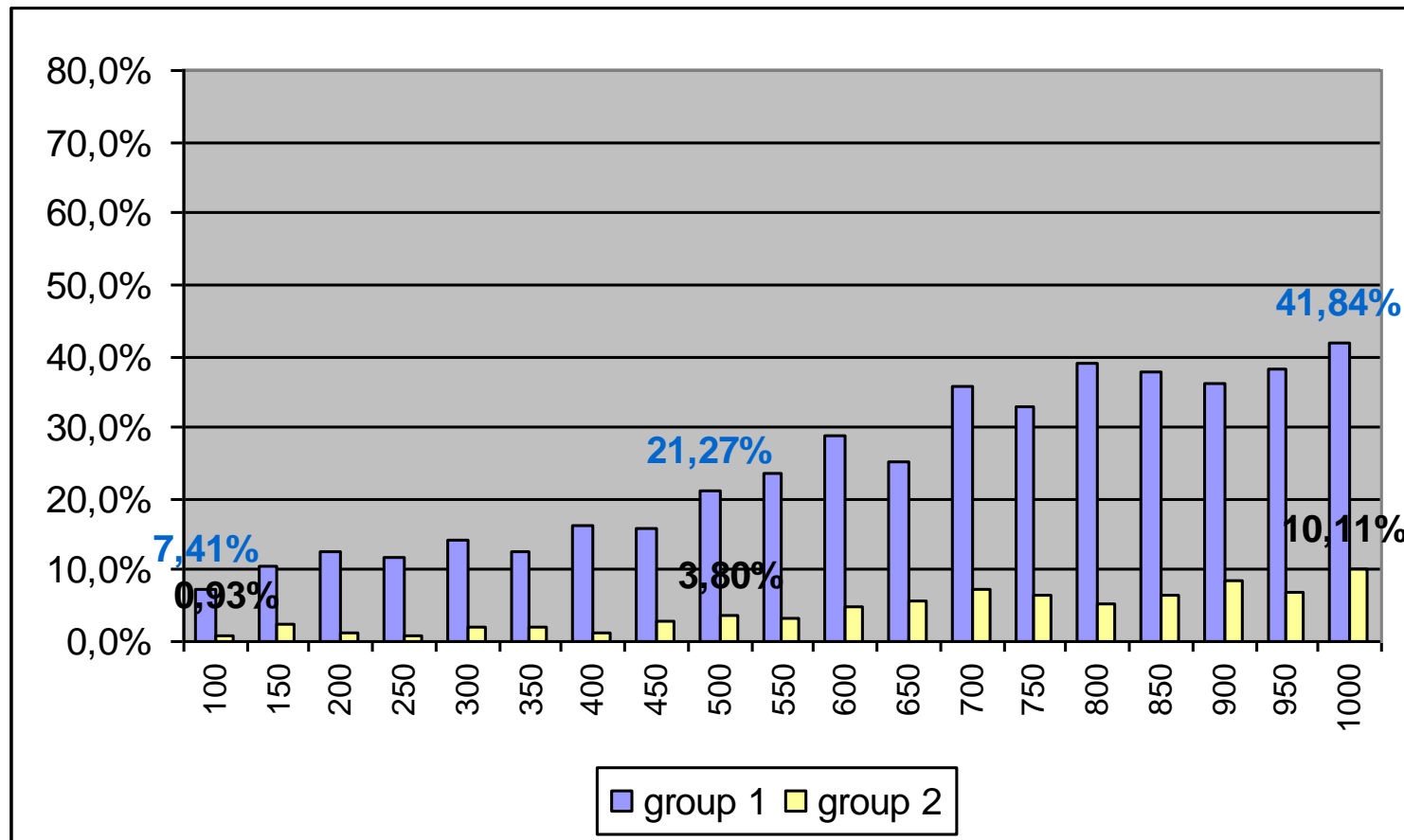




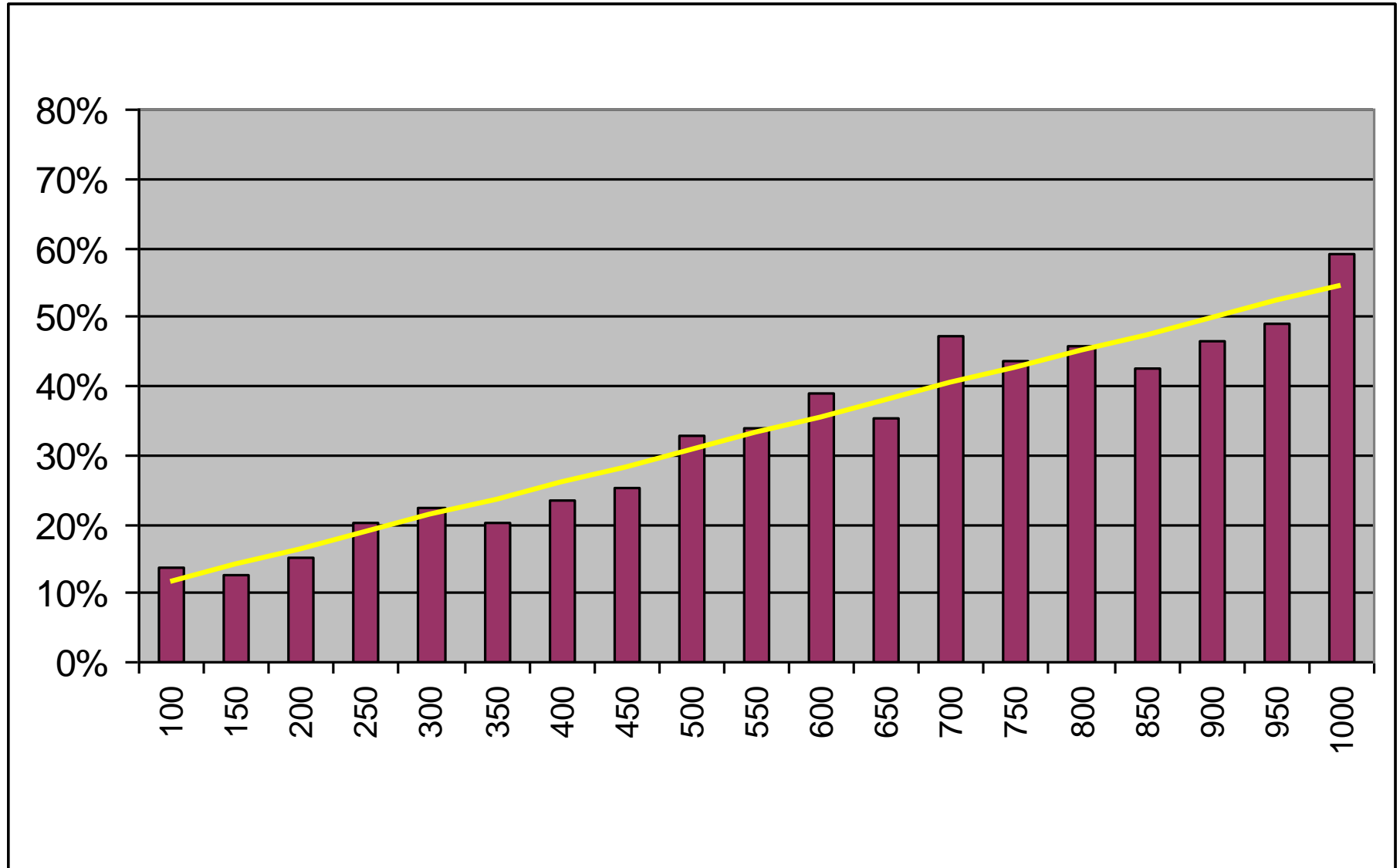
# Frequency of fraud according to income (low audit)



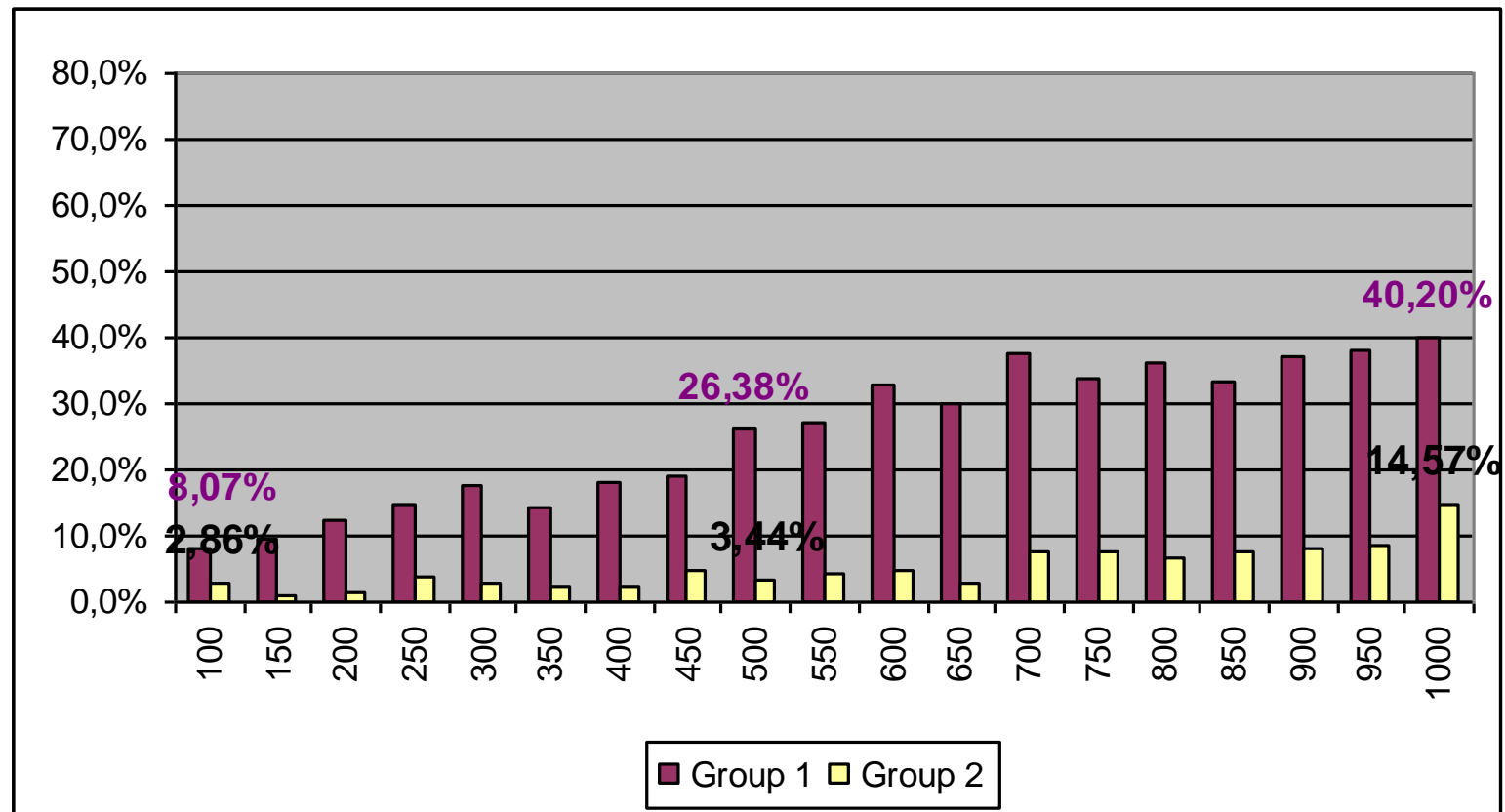
# Frequency of fraud per income level for each group (low audit)



# Frequency of fraud according to income (high audit)



# Frequency of fraud per income level for each group (high audit)



# Individual strategies

## 1. Predicted strategy (15%)

Group 1 : Fraud the whole income almost always

Group 2 : No fraud (almost always)

## 2. Predicted strategy for high income only (23%)

Group 1 : Fraud the whole income only for high income

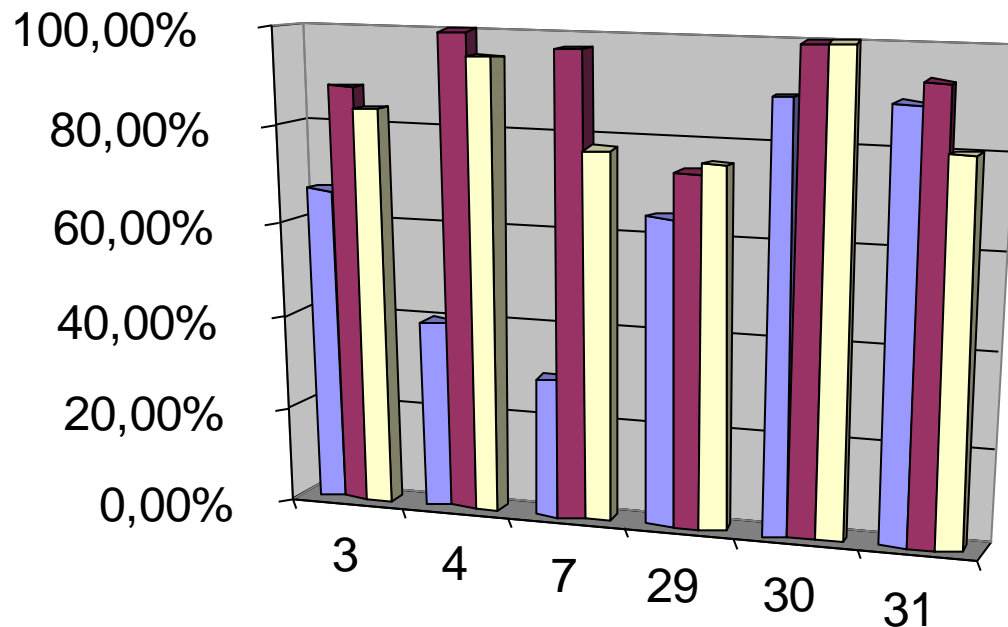
Group 2 : No fraud (almost always)

## 3. Cheating more frequently as income increases (27%)

Fraud if income is high in both groups

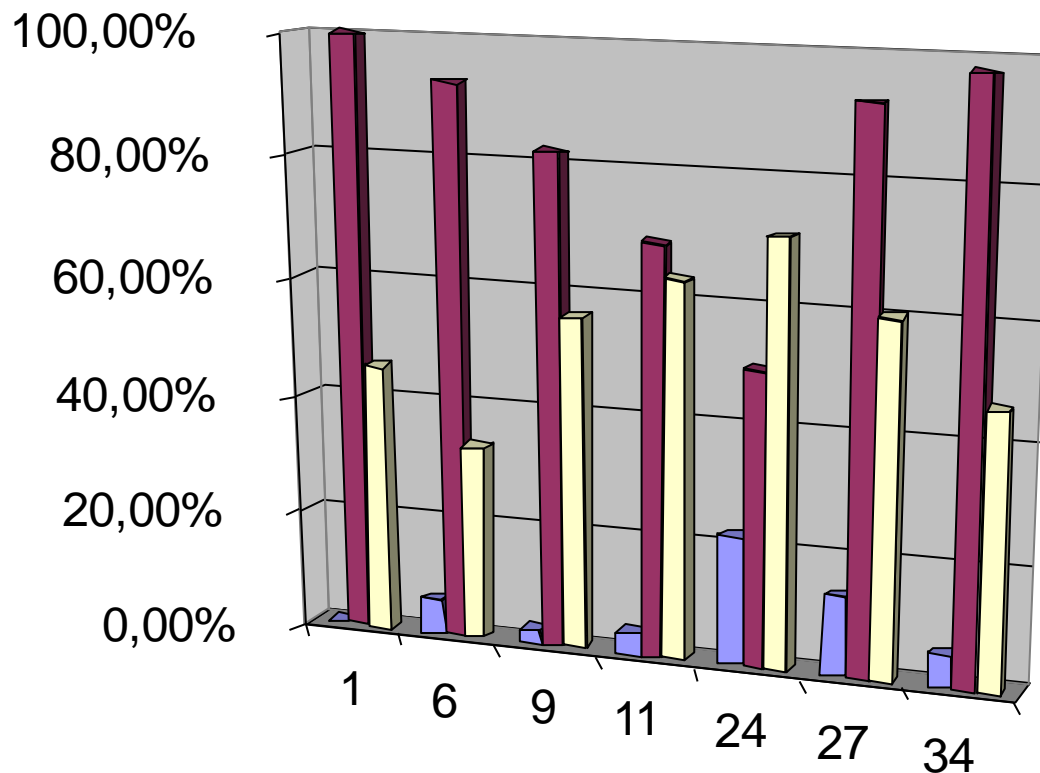
## Predicted strategy (low audit)

ID	Group 1	Group 2
3	80,00	0,00
4	75,74	0,00
7	72,03	8,41
29	72,60	5,45
30	96,36	0,00
31	86,79	5,08



- low incomes :  $y \leq 350$
- high incomes  $y : \geq 750$
- middle incomes :  $350 < y < 750$

## Predicted strategy for high income (Low audit)



ID	Group 1	Group 2
1	47,03	2,15
6	41,30	5,88
9	48,48	3,95
11	46,24	10,81*
24	48,61	16,67*
27	52,88	3,16
34	44,04	0,00

\* Below 3,5% after sequence 1

- Low incomes :  $y \leq 350$
- High incomes :  $y \geq 750$
- Middle incomes :  $350 < y < 750$

# Summary

- Mechanism to minimize fraud based on random auditing and segregation
- Group 1 : subjects fraud less frequently than predicted, and fraud only a part of their income
- Group 2 : subjects fraud too frequently
- In both groups fraud is more frequent as income increases



# Feasibility

$$p_1 \alpha + p_2 (1 - \alpha) \leq r$$

$$\rho \alpha < r$$

Group 1

$$p_1 = \frac{\rho}{2}$$

$$\frac{\rho}{2} \alpha$$

Group 2

$$p_2 = \frac{\alpha}{1 - \alpha} \times \frac{\rho}{2}$$

$$\frac{\alpha}{(1 - \alpha)} \frac{\rho}{2} (1 - \alpha)$$

Group 3

$$p_3 = 1$$